3 = Center 4 = LFE 5 = Back Left percentage level of the speaker, 6 = Back Right depends of the position of the Left input and the settings of the Global Distance Zone position of the Right input position of the Left input 99 SpatSurround 2X Zone Center Adj. Level LFE Cutoff Wide Narrow 150.0 cutoff frequency of the low-pass filter for the LFE channel output (in Hertz) distance zone : sets the intensity of the sound on each speaker, according to the distance between the "ball" and the speakers. At max value, the sound is at full volume on every speaker (no movement). At min value, the intensity will fall to zero when at mid distance. LFE level (channel 4), not affected by the position of the sound separate level of the center level

Note:

1 = Front Left 2 = Front Right

The inputs / Outputs connections are conform to the ITU / SMPTE standard :