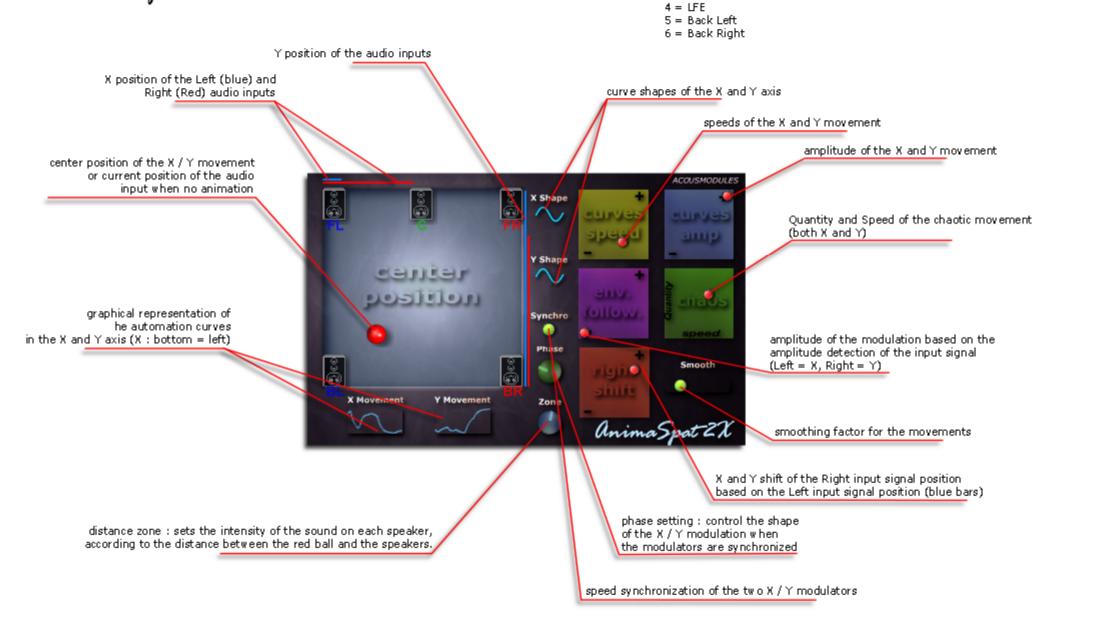
## anima Spat ZX



Note:

1 = Front Left

2 = Front Right 3 = Center

The inputs / Outputs connections are conform to the ITU / SMPTE standard :